

Highlighted statements show progression or new learning. Statements that are not highlighted show reviewed learning.

Games (Invasion): Locomotion, ball skills (hands and feet), Games for Understanding EYFS Year 1 Year 2 Year 3 Year 4 Year 5 Year 6 Locomotion: Walking: Locomotion: Running: Locomotion: Dodging: Invasion: TAG Rugby: Invasion: TAG Rugby: Invasion: TAG Rugby: Invasion: TAG Rugby: \*Explore walking \*Explore runnina \*Explore dodging \*Introduce moving with \*Develop passing, moving \*Refine passing and \*Consolidate passing and the ball, passing and and creating a space. \*Develop walking \*Applu running in a aame \*Develop dodging movina to create movina \*Explore running at receivina. \*Apply learning to 3 v 3 \*Explore walking in \*Apply dodging attacking opportunities \*Consolidate defendina Introduce tagging different pathwaus different speeds \*Explore attacking and mini aames \*Explore different passes \*Create, understand and \*Develop defending \*Sustain walking over \*Running for speed defendina \*Create space when that can be used to outwit apply attacking tactics in periods of time acceleration \*Apply dodging in teams attackina \*Developina defendina in defenders game situations \*Explore marchina \*Explore running in a team \*Consolidate dodaina -\*Develop passing and aame situations \*Refine defendina as a \*Create, understand, applu team \*Apply walking into a \*Consolidate running: how, where, why noving \*Combine passing and defending tactics in game Combine passing and moving to create an \*Create and applu aame applying running into situations competitive games noving to create attack and score. defending opportunities \*Consolidate attacking attacking opportunities as a team and defending tactics in Locomotion: Jumpina: \*Create and applu aame situations defending as a team Locomotion: Jumping: \*Recap types of jumping Locomotion Jumping: \*Continue to learn \* Develop officiatina \*Explore jumping \*Develop jumping - height, \*Consolidate jumping officiating skills and be distance, type \*Develop jumping \*Apply jumping into a able to apply rules to \*Apply jumping in a game. \*Jumping circuits: how aame aames. \*Jumping for distance jumping affects our \*Linking jumpina \*Exploring jumping Explore jumping high bodies Invasion: Basketball: Invasion: Basketball: Invasion: Basketball: Invasion: Basketball: combinations \*Explore hopping \*Explore skipping \*Introduce dribbling -\*Refine dribbling \*Recap and refine \*Consolidate keeping dribbling and passing to \*Apply skipping and \*Develop jumping keeping control \*Refine passing and possession jumping to a game combinations Introduce passing and receiving create attacking \*Consolidation of eceiving \*Refine passing and opportunities possessional skills dribbling creating space Ball Skills: Hands 1: \*Combine dribbling and \*Develop marking \*Develop officiating \*Refine passing and \*Refine shooting Ball Skills: Hands 1: \*Develop bouncing -Ball Skills: Hands 1: bassing to create space \*Consolidate defendina dribbling, creating \*Explore pushing \*Develop passing, \*Refine attackina skills. \*Create. understand and introduce sending with \*Develop dribblina passing, dribbling and shooting opportunities \*Explore rolling control. keeping possession receiving and dribbling apply attacking \*Introduce marking shooting \*Explore bouncing \*Introduce aimina with \*Develop passing and \*Introduce shooting techniques in game \*Explore bouncing into a accuracu receiving - keeping \*Introduce officiatina situations \*Create, understand and space \*Introduce power and possession \*Combine pushing and \*Combine dribbling apply defending speed when sending a ball rollina. \*Introduce stopping a ball passina and receivina techniques in game situations \*Combine pushing, rolling \*Develop stopping, keeping possession \*Develop dribbling to and bouncina. combining sending skills \*Combine sending and score a point Invasion: Hockey Invasion: Hockey Invasion: Hockey Invasion: Hockey \*Consolidate keeping receiving skills through \*Develop passing and \*Introduce dribblina \*Refine dribbling \*Recap and refine simple games and team receiving to score a point keepina control \*Refine passina dribbling and passing to possession Introduce passing and games. \*Develop shooting create attacking \*Combine dribbling, \*Consolidation of passing and receiving to receivina \*Combine passina and opportunities possessional skills score a point Combine dribbling and dribblina to create \*Develop defendina. \*Develop officiating bassing to create space shooting opportunities blocking and tackling \*Consolidate defending \*Develop passing, \*Develop passing and \*Refine shooting \*Create, understand and receiving and dribbling dribbling creating space apply attacking Introduce shooting



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Ball Skills: Feet 1: *Explore moving a ball with feet *Develop moving a ball with feet *Develop dribbling skill *Understand	Ball Skills: Feet 1: *Recap moving with a ball using our feet *Develop moving the ball with our feet Apply dribbling skill into games	Ball Skills: Feet 1: *Develop dribbling - keeping possession *Develop passing and receiving - keeping possession. *Combine dribbling,	Invasion: Handball	for attacking opportunities "Introduce defending, blocking and tackling.	*Refine attacking skills, passing, dribbling and shooting "Refine defending skills, developing transition from defence to attack	techniques in game situations *Create, understand and apply defending techniques in game situations
why/how/when we dribble *Explore dribbling against an opponent *Dribbling competitions	*Consolidate dribbling skills *Explore kicking and passing *Applying kicking (passing) to score a point	passing and receiving - keeping possession Develop dribbling to score a point Combine dribbling, passing and receiving to score a point. Apply dribbling, passing and receiving as a team to score a point.	*Introduce passing and receiving "Introduce passing and creating space "Develop passing and moving "Combine passing and moving "Introduce shooting "Develop passing and shooting	Invasion: Handball *Refine passing and receiving *Develop passing and creating space *Develop passing, moving and shooting *Combine passing and shooting *Introduce defending	Invasion: Handball *Consolidate passing and receiving *Explore the function of other passes *Develop defending *Develop passing and creating spaces Introduce officiating *refine shooting	Invasion: Handball *Consolidate keeping possession and possession scenarios *Consolidation of possessional skills *Develop officiating *Consolidate defending - understand and apply defending tactics in game situations
Ball Skills: Hands 2: *Explore throwing *Explore underarm throwing	Ball Skills: Hands 2: *Introduce throwing with accuracy (beanbags) *Apply throwing with accuracy in a team	Ball Skills: Hands 2: *Develop application and understanding of underarm throwing *Consolidate application	Invasion: Netball			*Consolidate defensive tactics - understand and apply defensive tactics in game scenarios
*Explore overarm throwing *Explore rolling *Explore stopping a small ball *Explore catching (large equipment)	(beanbags) *Extend throwing with accuracy *Introduce stopping a small ball *Develop sending(rolling) skills to score a point *Consolidation of sending (rolling) and stopping skills to win a game.	and understanding of underarm throwing "Applying the underarm throw to win a game "Applying the underarm throw to beat an opponent. "Introduce overarm throwing "Applying overarm throwing to win a game	*Introduce passing and receiving Introduce passing and creating a space *Develop passing and moving *Combine passing and shooting *Develop passing and shooting	Invasion: Netball *Refine passing and receiving *Develop passing and dribbling and creating a space *Develop passing, moving and shooting *Refine passing and shooting *Develop footwork	Invasion: Netball *Refine passing and receiving Apply passing footwork and shooting into mini games *Introduce officiating "Introduce "High 5" netball, consolidating learning "Explore the function of other passing styles	Invasion: Netball *Consolidate keeping possession *Consolidation of possessional skills *Develop officiating *Create, understand and apply attacking techniques in game situations *Create, understand and apply defending tactics in apply defending tactics in
Games For Understanding: *Explore and practice taking turns *Keep the score *Understand the need for rules and play using rules. *Avoiding a defender *Preventing an attacker from scoring *Apply some attacking and defending in a game	Games for Understanding: *Understanding the principles of attack. *Applying attacking principles into a game *Understand the principles of defence *Applying defending principles into a game. *Consolidate attacking and defending.	Games for Understanding: *Attacking as a team Defending as a team *Understanding the transition between defence and attack *Create and apply attacking techniques *Create and apply defence tactics	Invasion: Football *Introduce dribbling and keeping control "Develop dribbling with increased control "Introduce passing and receiving "Combine dribbling and passing to create space "Develop passing, receiving and dribbling	Invasion: Football *Refine dribbling *Explore and introduce turning *Refine passing and receiving *Develop passing and dribbling creating a space *Introduce shooting	Invasion: Football *Recap and refine dribbling and passing to maintain possession *Introduce defending "Develop defending *Develop shooting *Refine attacking skills, passing, dribbling and shooting *Introduce officiating	game situations. Invasion: Football *Consolidate keeping possession *Consolidation of possessional skills *Develop officiating *Consolidate defending *Organise formations and manage teams *Organise formations, manage teams and officiate games-



Games (Striking and Fielding) Games for understanding

EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Covered in the previous units Please note how these skills will be used again and applied through all of the KS1 fundamental moving, ball skills, hands and feet units In EYFS and KS1 - the focus is on the fundamental movement skills ABC (Agility, Balance	Covered in the previous units Please note how these skills will be used again and applied through all of the KS1 fundamental moving, ball skills, hands and feet units In EYFS and KS1 - the focus is on the fundamental movement skills ABC (Agility, Balance	Covered in the previous units Please note how these skills will be used again and applied through all of the KS1 fundamental moving, ball skills, hands and feet units In EYFS and KS1 - the focus is on the fundamental movement skills ABC (Agility, Balance	Cricket: *Understand the concept of batting and fielding *Introduce throwing overarm *Introduce throwing underarm *Introduce catching purposefully *Introduce striking with intent and purpose	Cricket: *Develop and understanding of batting and fielding *Introduce bowling underarm *Develop stopping and returning the ball Develop retrieving and returning the ball *Practise striking the ball at different angles and speeds	Cricket: *Refine batting - understanding batting tactics *Refine bowling - understand and develop bowling tactics *Refine fielding, stopping, catching and throwing *Combine bowling and fielding creating and applying tactics *Introduce umpiring and scoring	Cricket: *Consolidate batting *Consolidate fielding *Consolidate bowling *Create, understand and apply attacking tactics in game situations *Create, understand and apply defensive tactics in game situations
and Control). Once these are solid, it will allow them to begin to explore the more specific games and sport focus in KS2	and Control). Once these are solid, it will allow them to begin to explore the more specific games and sport focus in KS2	and Control). Once these are solid, it will allow them to begin to explore the more specific games and sport focus in KS2	Rounders: *Introduction to game of rounders *Introduce overarm throwing *Apply overarm throwing *Introduce stopping the ball *Application of stopping the ball in a game	Rounders: *Develop fielding, bowling and role of backstop *Introduce batting - how we hold, move and strike the ball *Develop batting - where bat and why we bat where we do *Introduce and apply basic fielding tactics	Rounders: *Develop fielding tactics maximising players *Understand what happens if the batter misses the ball *Refine fielding tactics, what players are needed where and why? *applying tactics in mini- games	Rounders: *Introduction to full rounders game *Consolidate fielding tactics *Refine our understanding of what happens when the batter misses the ball or hits the ball backwards *Explore batting tactics and considerations



Games (Net/Wall)						
EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Covered in the previous units Please note how these skills will be used again and applied through all of the KS1 fundamental moving, ball skills, hands and feet units In EYFS and KS1 - the focus is on the fundamental movement skills ABC (Agility, Balance and Control). Once these are solid, it will allow them to begin to explore the more specific games and sport focus in KS2	Covered in the previous units Please note how these skills will be used again and applied through all of the KS1 fundamental moving, ball skills, hands and feet units In EYFS and KS1 - the focus is on the fundamental movement skills ABC (Agility, Balance and Control). Once these are solid, it will allow them to begin to explore the more specific games and sport focus in KS2	Covered in the previous units Please note how these skills will be used again and applied through all of the KS1 fundamental moving, ball skills, hands and feet units In EYFS and KS1 - the focus is on the fundamental movement skills ABC (Agility, Balance and Control). Once these are solid, it will allow them to begin to explore the more specific games and sport focus in KS2	Tennis: *Tennis introduction - what is the game? *Outwitting an opponent *Creating space to win a point *Consolidate how to win a game - introduce rackets *Introduce the forehand strike	Tennis: *Developing the forehand *Creating space to win a point using a racket *Introduce backhand strike *applying the forehand and backhand in a game situation *Applying the forehand and backhand creating space to win a point	Tennis: *Introduce the volley *Develop the volley *Explore controlling the game from the serve *Doubles - how is the game the same/different *understanding and applying tactics to win a point <b>Badminton:</b> *Introduction to Badminton - how does it compare/differ to tennis? *Explore outwitting an opponent *Introduce the forehand *Introduce the backhand *Applying the forehand and backhand *Creating a space to win a point *Controlling the game from the serve	Tennis: *Game application - Cone Tennis *Game application - Round Robin Games *Game Application - mixed ability, doubles and round robin games *Game application - tag team tennis <b>Badminton:</b> *Exploring different forehand and backhand shots *Applying different forehand and back hand shots during a game to win a point *Consolidate outwitting an opponent *Doubles Play - understanding and applying tactics to win a point *Play mixed ability doubles games to apply, change and create a variety of techniques and tactics



EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Covered in the previous units	Covered in the previous units	Covered in the previous units	Running: *Explore running for speed *Develop running for	<u>Jumping:</u> *Recap running skills through warm up games	Throwing: *Recap running skills through warm up games	Competitions *Recap running, jumping and throwing skills
Please note how these skills will be used again and applied through all of the KS1 fundamental moving, ball skills, hands and feet units	Please note how these skills will be used again and applied through all of the KS1 fundamental moving, ball skills, hands and feet units	Please note how these skills will be used again and applied through all of the KS1 fundamental moving, ball skills, hands and feet units	speed *Introduce relay - running for speed in a team *Develop relay - running for speed in a team *Explore running for distance	*Explore how and why we jump? *Difference between jumping for height and jumping for distance *Jumping for distance - standing long jump	*Explore how, why and what we can throw? *Explore throwing accuracy VS distance - how do we get a balance of both? *Practise and improve	through warm up games Or as recap/refresh at the star of the unit *Level 1 Running * Level 1 Throwing *Level 1 Jumping *Plan and participate in a
In EYFS and KS1 - the focus is on the fundamental movement skills ABC (Agility, Balance and Control). Once these are solid, it will allow them to begin to explore the more specific games and sport focus in KS2	In EYFS and KS1 - the focus is on the fundamental movement skills ABC (Agility, Balance and Control). Once these are solid, it will allow them to begin to explore the more specific games and sport focus in KS2	In EYFS and KS1 - the focus is on the fundamental movement skills ABC (Agility, Balance and Control). Once these are solid, it will allow them to begin to explore the more specific games and sport focus in KS2	*Explore and and begin to apply tactics when running for difference *How is running for speed different to running for distance?	*Jumping for distance - standing triple jump	throwing for distance: with Javelin *Practise and improve throwing for distance: Shot Put *Practise and improve throwing for distance: Discus	mini olympics



Gymnastics						
EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Movina: *Exploring moving and making shapes, using different body parts *Explore moving in different directions (up/down/forwards/back wards/sideways etc) *Explore big and small ways of moving and making shapes *Explore moving in pairs *Jumping for distance - create different shapes in pairs *Zonal Work High,Low,Over,Under: *Introduction to what is high *Introduction to the apparatus *Moving high and low on apparatus *Moving hig, low, over and under on a variety of apparatus *Develop and extend high, low, over, under on more/different/challengin g apparatus	Body Parts: *Introduction to big body parts *Introduction to small body parts *Combining big and small with wide, narrow and curled *Transition between wide, narrow and curled using big and small body parts *Adding/linking movements together *Creative ways of adding (linking) movements together Wide,Narrow,Curled: *Introduction to "wide" *Introduction to "arrow" *Introduction to "curled" *Exploring the difference between wide, narrow and curled *Transitioning between wide, narrow and curled movements *Linking two movements together	Pathways: *Exploring zig-zag pathways on apparatus *Exploring curved pathways on apparatus *Exploring curved pathways on apparatus *Creation of pathway sequences *Completion of pathway sequences and performances Linking: *Develop "linking" *Linking on apparatus *Explore and practice jump, roll and balance sequences * Explore and practice jump, roll and balance sequences on apparatus *Creation of sequences and performances	Summetru & Asymmetru: *Introduction to symmetry *Introduction to asymmetry *Application of learning onto apparatus *Sequence formation *Sequence completion Please recap or bridge the gap with any previous skills (from KS 1) that may be needed to complete this unit as effectively as possible	Bridges: *Introduction to bridges *Application of bridge learning onto apparatus *Develop sequences with bridges *Sequence formation *Sequence completion Please recap or bridge the gap with any previous skills (from KS 1) that may be needed to complete this unit as effectively as possible	Counter Balance and Counter Tension: *Introduction to counterbalance *Application of counter balance learning onto apparatus *Sequence formation *Explore counter tension and how it is similar/different to counter balance *Combine counter balance and counter tension *Sequence formation and completion *Performance Please recap or bridge the gap with any previous skills (from KS 1) that may be needed to complete this unit as effectively as possible	Matching and Mirroring: *Introduction to matching *Application of matching learning onto apparatus *Application of mirroring learning onto apparatus *Sequence development using both techniques *Sequence completion *Performance and evaluation Please recap or bridge the gap with any previous skills (from KS 1) that may be needed to complete this unit as effectively as possible



EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
<b>Ourselves:</b> *Ourselves - Moving in sequence *Ourselves - responding in movement to words and music *Ourselves - Moving with props and exploring changing and contrasting tempos *Ourselves - Creating their own movements *Ourselves - Creating simple movement sequences with and without opposites *Ourselves - Vorking with a partner to explore character movements *Humpty Dumpty - moving in sequence *Jack and Jill -creating our own movements *Hickory Dickory Dock - Creating simple movement sequences *Three Little Pigs - Responding in movement to words and music *The Big Bad Wolf - Exploring contrasting tempos *Little Miss Muffet - working with a partner exploring character movements	Growing: *Growing - responding to rhythm *Developing the growing plant dance *Introduce what motifs are *Create different motifs *Creating movement sequences *Relationships and performance The Zoo: *Creating movements as *big * animals *Exploring expression *Responding to a rhythm *Introducing partner work *Creating an animal sequence using motifs *Big Cats and the Zoo Keeper - exploring relationships within our motifs *Develop relationship, motifs in sequence *Performance	Water: *Responding to stimuli *Developing whole group movements *Improvisation and physical descriptions *Creating sequences *Creating contrasting movement sequences *Sequences - relationships and performance skills Expedition: *Preparing for an expedition - how, what, why, where? *Responding to stimuli *Developing our motif with expression and emotion *Create different motifs *Applying choreography in our motifs *Extending our motifs Develop relationship, motifs in sequence *Performance	<ul> <li>Wild Animals:</li> <li>*Responding to stimuli</li> <li>*Developing character</li> <li>dance into a motif</li> <li>*Extending sequences with</li> <li>a partner in character</li> <li>*Developing sequences</li> <li>with a partner in</li> <li>character, that show</li> <li>relationships</li> <li>*Extending dance skills in</li> <li>choreography</li> </ul> Weather: <ul> <li>*Responding to "Weather"</li> <li>stimuli</li> <li>*Explore "extreme</li> <li>weather" stimuli</li> <li>*Developing thematic</li> <li>dance into a motif</li> <li>*Extending dance to</li> <li>create sequences with a partner</li> <li>*Relationships and</li> <li>performance - beginning</li> <li>to be evident in their</li> <li>performance</li> </ul>	Cats: *Responding to stimuli whilst working together *Extending sequences with a partner in character *Exploring two contrasting relationships and linking dance moves *The Jellicle Ball Performance *Relationships and performance - skills and performance level increase <b>Space:</b> *Responding to stimuli working together *Extending sequences with a partner in character *Developing character dance *Developing sequences with a partner in character that show relationships and interlinking dance moves *Sequences showing relationships, choreography and increased performance skills	Vikings: *Exploring Vikings using compositional principles *Extending sequences with a partner using compositional principles *Creating movement using improvisation, where movement in reactive *Developing sequences showing interlinking dance moves *Plan and perform Opening Ceremony Performance The Circus: *Exploring society in the 19th century *Developing character movements linked to the 19th century *Explore prejudices *Create movements to represent different characters in a 19th century circus *Extending performance to incorporate props an apparatus linked to the variety of the performers	Carnival: *Performing with technical control and rhythm in a group *Create rhythmic patterns using the body *Experience dance and dance styles from different cultures, places and times in history *Create different motifs *Include choreographic elements, including still imagery <b>Titanic:</b> *Exploring movements that represent the Titanic *Developing character movements linked to different social classes in 1912 *Creating rhythmic patterns using our body *Extend choreography through controlled movements, character, emotion and expression *Explore the relationship between characters, applying character, emotion and expression *Performance skills, reflection and evaluation

Throughout all of these areas children should be given the opportunity to discuss and review their own and others' work. They should develop the ability to express thoughts and feelings about sport, dance, experts in their field and explore a range of sportsmen and women, both able bodied and para-sports (current and historical).

There should always be a constant focus and link to their (and others') personal health and well-bing, making links to science and PSHE as they explore what does/doesn't happen to their body in relation to keeping healthy, staying fit, eating the right diet and developing an appropriate sporting attitude and their ability to work as a team.